

# UNIVERSITY OF ABERDEEN

Title

EG59XX Individual Project in XXX Engineering

By

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STUDENT NUMBER

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(Month, year)

## **Abstract**

In this dissertation, I will discuss most efficient ways of teaching  $\text{\LaTeX}$  to PGTs students.

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# Chapter 1

## Introduction

This chapter introduces the topic ....

### 1.1 Text in bold

#### 1.1.1 Example of subsection

Hello world!

### 1.2 Text in Italic

*Hello world!*

### 1.3 Text in color

Hello world!

- *Formatting text with Latex;*
- **Trying a few commands**

# Chapter 2

## Figures and Tables

### 2.1 Figures

Figure 3.2 was borrowed from MathCentre and Table 2.1 was created after the SMSN website.

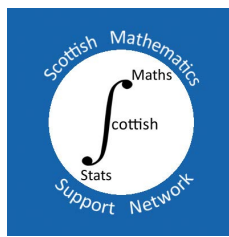


Figure 2.1: Scottish Maths Support Network Logo



Figure 2.2: Creative Common Symbol

### 2.2 Table

Surname	Name	Role
Macdonald	Callum	Chair
Durkacz	Kate	Treasurer
Ahmed	Shazia	Secretary
Davidson	Peter	Committee Member
Richard	Morgiane	Committee Member

Table 2.1: Members of the SMSN committee



# Chapter 3

## Mathematics Examples

### 3.1 Displayed Maths

The equation:

$$ax^2 + bx + c = 0$$

### 3.2 Inline Maths

has 2 solutions  $x_1 = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$  and  $x_2 = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$ .

### 3.3 Systems of Equations

The following equations:

$$\frac{dy}{dx} + 3y = e^x \tag{3.1}$$

$$\frac{d^2y}{dx^2} + 5\frac{dy}{dx} + 2y = (x - 1)^2 \tag{3.2}$$

are ordinary differential equations. Equation 4.1 is an ODE of the first order and Equation 4.2 is an ODE of the second order.

### 3.4 Matrices

The matrix of following system of equations:

$$\begin{cases} x - 3y + 4z = 5 \\ 2x + y + z = 3 \\ 4x + 3y + 5z = 1 \end{cases}$$

is:

$$\begin{pmatrix} 1 & -3 & 4 \\ 2 & 1 & 1 \\ 4 & 3 & 5 \end{pmatrix}$$

The identity matrix, in any dimension, has the form:

$$\begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & 1 \end{pmatrix}$$

## Chapter 4

# Conclusions

# Appendix A

## Matlab code

Description of Matlab code

### A.1 Matlab code to solve differential equation

```
1 N = 10; % Number of grid points
2 x = linspace(0,0.5*pi,N); % Setup the x grid
3 dx = x(2) - x(1); % Set Delta x on a uniform grid Set Delta x
  on a uniform grid Set Delta x on a uniform grid Set Delta x on a
  uniform grid
4
5 y = zeros(N,1); % Pre-allocate the solution vector
6 y(1) = exp(-1); % Set the initial condition
7
8 for i = 1:N-1 % Loop over each point in the grid
9     xhalf = 0.5*(x(i) + x(i+1));
10    yhalf = y(i) + 0.5*dx*y(i)*sin(x(i));
11    y(i+1) = y(i) + dx*yhalf*sin(xhalf);
12 end
```